

# **Advancing Asia's Payment Systems Through Financial Technology**

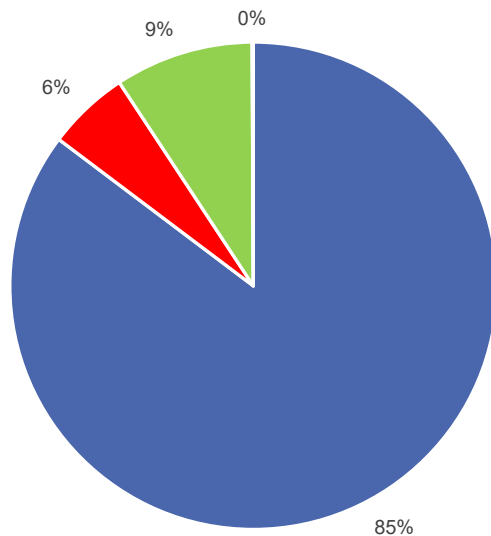
Presenter: Yueling Huang

August 11, 2020

# Digital payments the most important business model type in Asia's FinTech industry

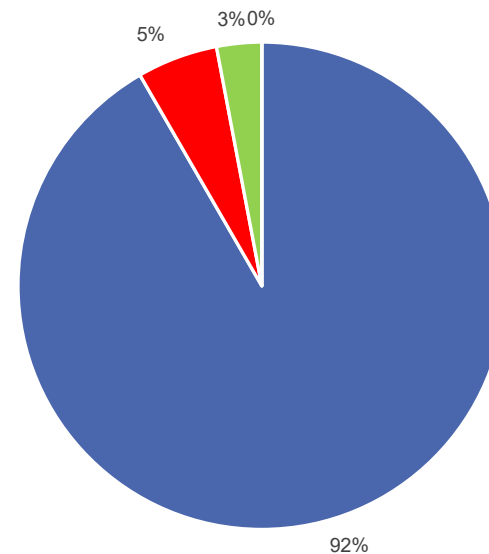
FinTech by Business Model Type

Transaction Value (Million USD), 2019



■ Digital Payments ■ Personal Finance ■ Alternative Lending ■ Alternative Financing

Users (Millions), 2019

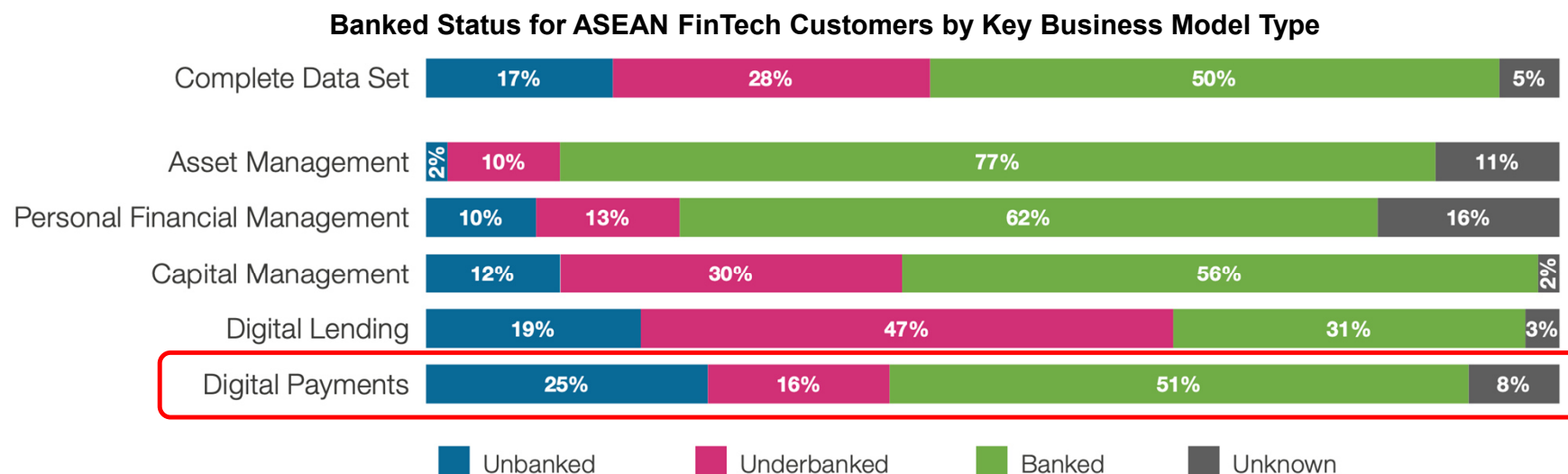


■ Digital Payments ■ Personal Finance ■ Alternative Lending ■ Alternative Financing

Source: Statista (2020).

# Digital payments promote financial inclusion

- GSMA (2020): **mobile money** “must be available to the **unbanked**”.



Source: CCAF (2019).

# Key Messages

- FinTech payments (e.g.: e-money, mobile money) are growing rapidly and revolutionizing **retail payments**, esp. in emerging economies.
- FinTech payment makes retail payments more **efficient (cheaper, faster, safer), transparent and inclusive**.
- FinTech payment leverages **network effects (big data, broad customer base, multi-purpose technology)** and is an enabler for **e-commerce, FinTech/financial development and financial inclusion**.
- Covid-19 calls for the digitalization of **G2P/G2B**.
- Policy makers are encouraged to: (i) bridge existing **regulatory gaps** to reflect key changes of digitization, (ii) expand access, particularly to the **more socially disadvantaged groups**, (iii) promote **regional cooperation**, (iv) utilize digital tools in their own business practices (e.g.: **digital G2P/G2B, CBDC**), (v) encourage FinTech providers to constantly leverage the latest technologies to upgrade **cyber-security measures**.

# Agenda

- ❖ FinTech payment systems
- ❖ Country case study: People's Republic of China
- ❖ Cross-country analysis
- ❖ Policy recommendations

# Payment Systems

Digital payment

FinTech payment

- Cash
- Bank Drafts/Checks
- Letters of Credit

- Debit cards
- Credit cards
- Electronic Funds Transfer
- 
- Automatic Clearing Houses (ACH)
- Real-Time Gross Settlement (RTGS)

- Internet banking
- Mobile payment
- Platforms
- Apps
- Digital Wallet
- E-Money

Least Digital  
“FIN”

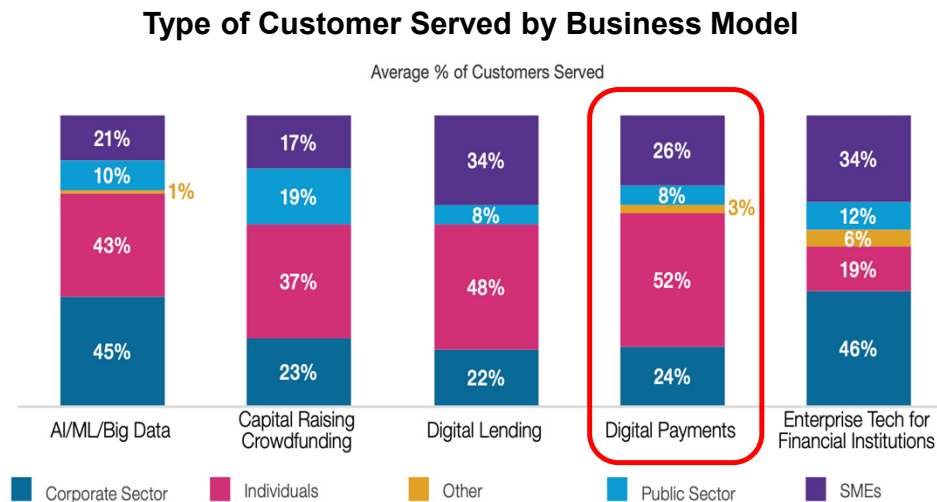


Most Digital  
“TECH”

Source: Author's illustration.

# Retail Payments

- Payment systems that transfer **large volume** of funds of relatively **small value**.



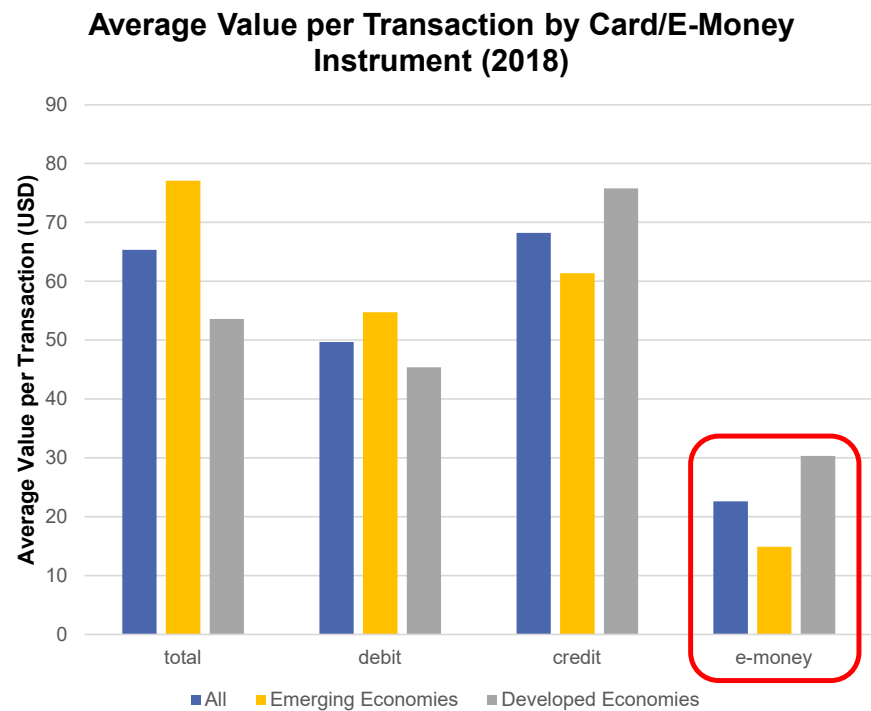
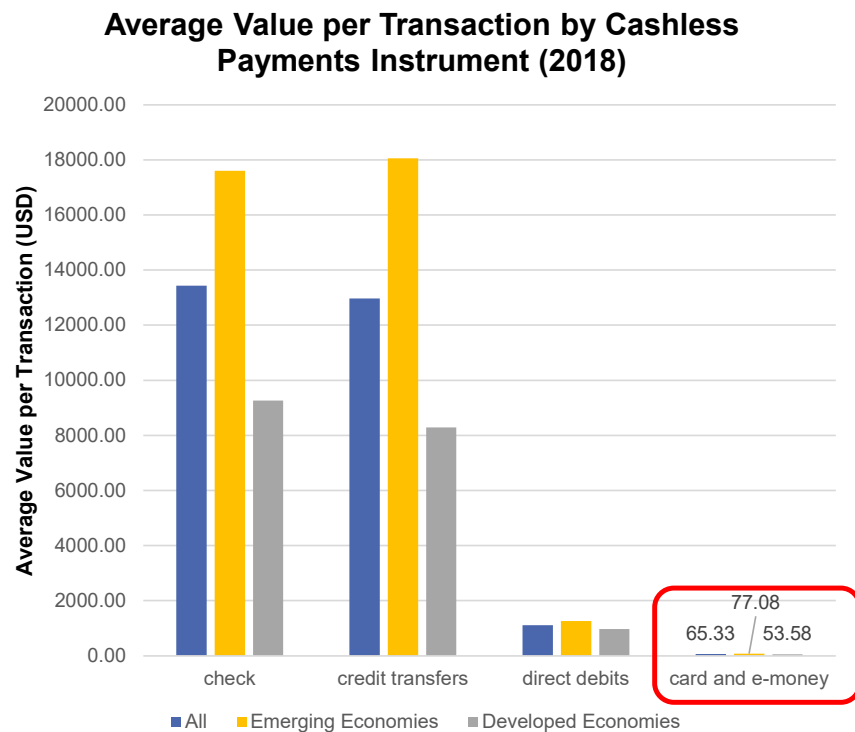
Source: CCAF (2019).

- C2C:**    

- C2B:**       

- G2P/G2B: Covid-19**

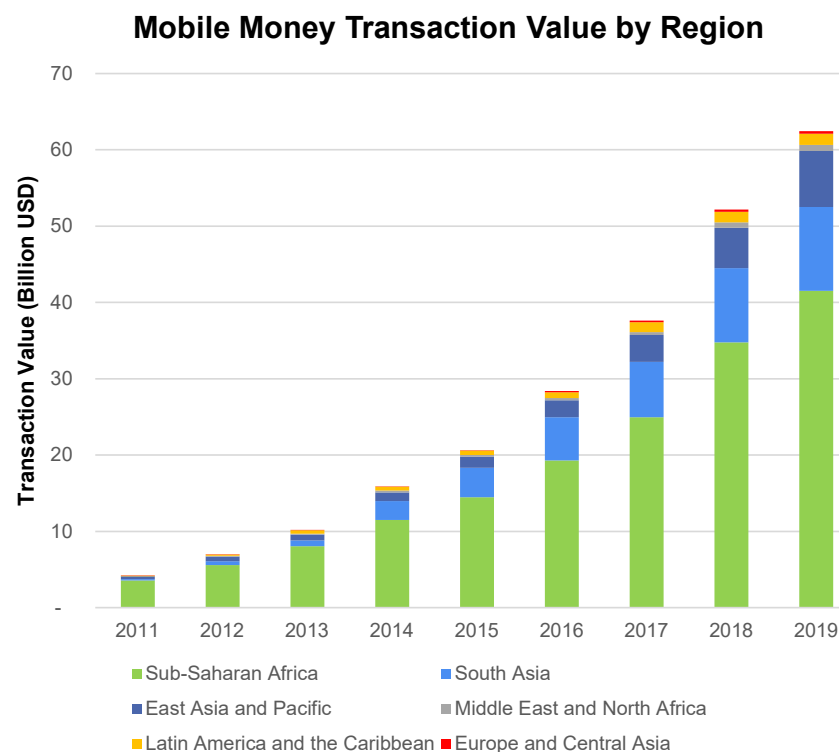
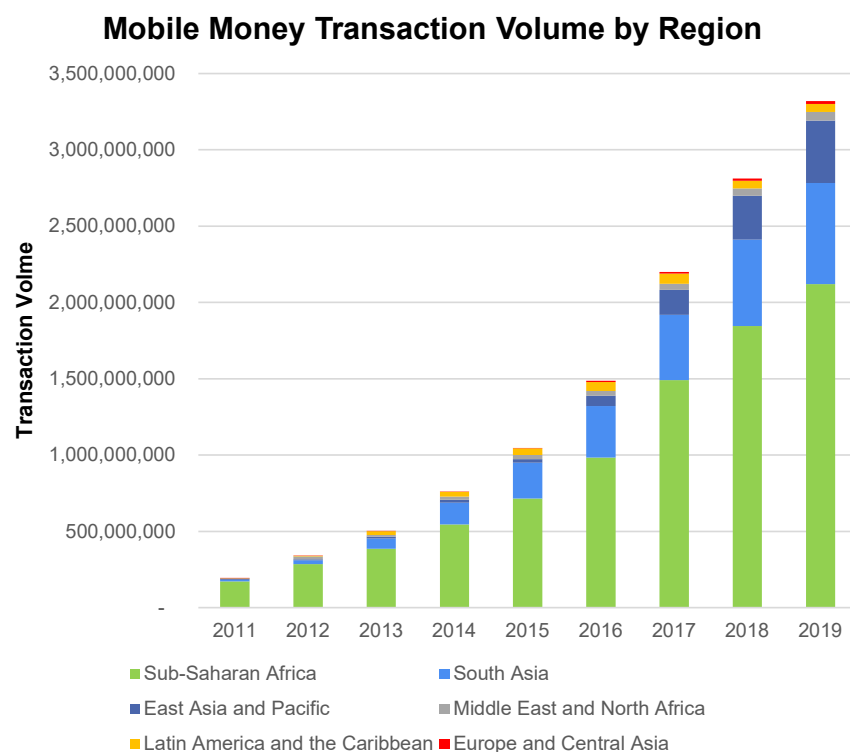
# E-money is revolutionizing retail payments by accommodating even smaller value of payments



Sources: BIS (2018) and author's calculations.



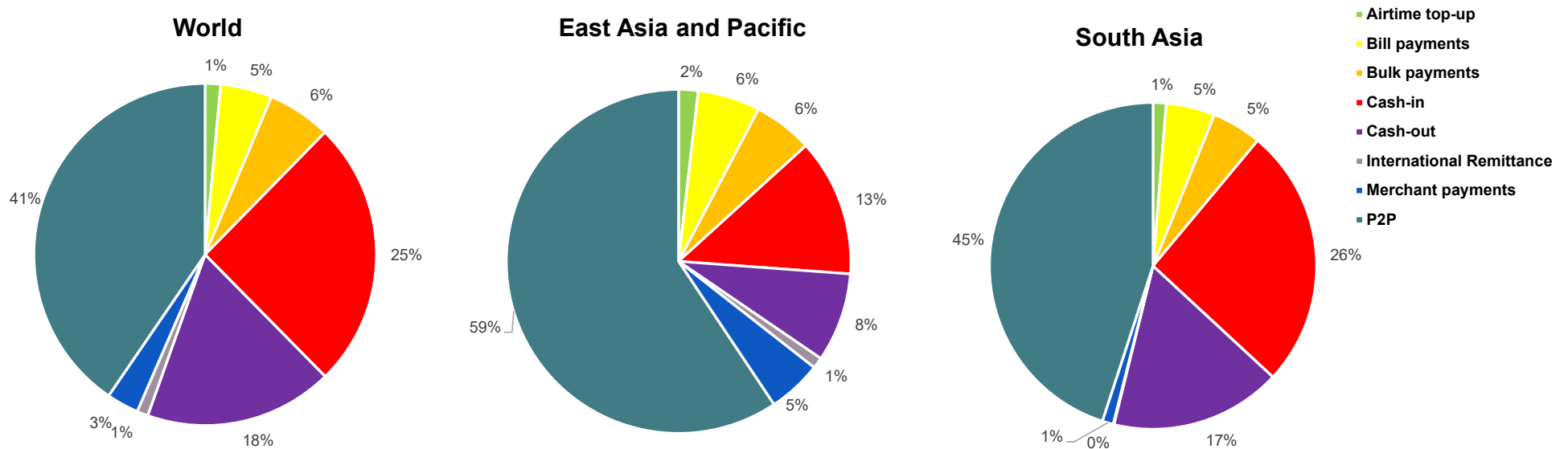
# Mobile money most widely used in Sub-Saharan Africa, followed by South Asia and East Asia & Pacific



Source: GSMA (2020).

# Mobile money transaction value highest for P2P, followed by Cash-in/Cash-out

Mobile Money Transaction Value by Usage (Dec 2019)

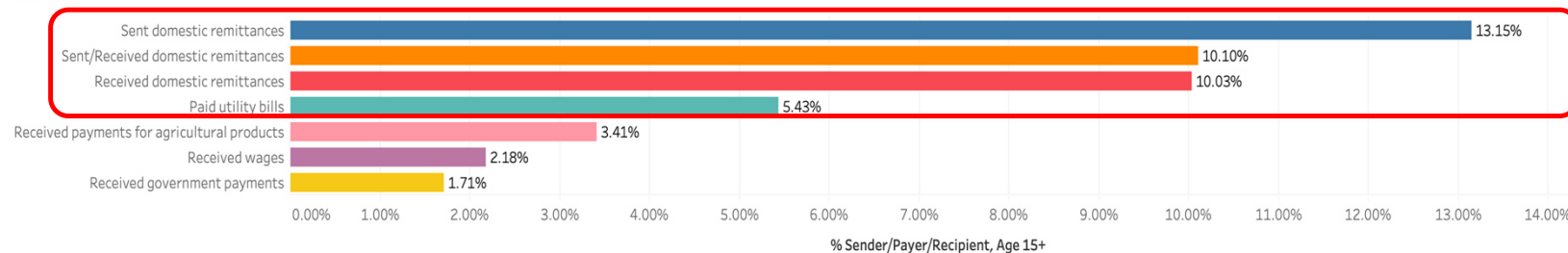


Source: GSMA (2020).

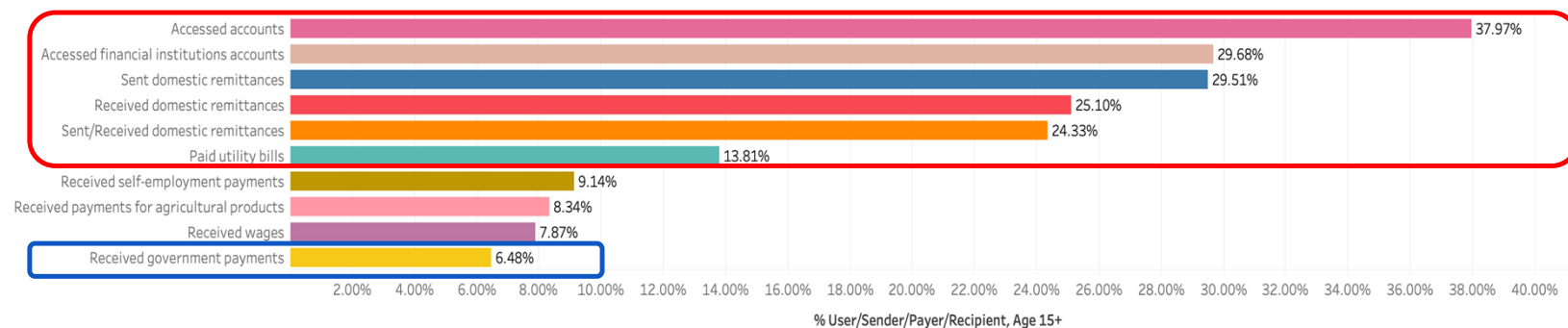
**Up to 2017, the top 3 activities of mobile phone penetration are access accounts, remittances, utility bills payment. Penetration in G2P/G2B rather limited.**

#### Activities Through Mobile Phone

2014



2017



Source: Global Findex Database (2014, 2017).

# Digitalizing G2P/G2B Payments

- Covid-19:
  - PRC: Consumption coupons via AliPay and WeChat Pay
  - India: “JAM (Jan Dhan-Aadhaar-Mobile) Trinity”
  - Thailand: direct cash transfers via PromptPay
  - Chile: “Bono COVID-19”
- Mobile G2P to frontline workers in Sierra Leone during Ebola:
  - Estimated cost-saving >10 million USD (Bangura, 2016).
- More **inclusive, targeted, safer, timelier and transparent** distribution of funds.

## Takeaways – Stylized Facts

- 1) FinTech payments are growing rapidly and revolutionizing retail payments, esp. for emerging economies.
- 2) Mobile money is most widely adopted in Sub-Saharan Africa, followed by South Asia and East Asia & Pacific.
- 3) Mobile money is most widely adopted for P2P and Cash-in/Cash-out.
- 4) The top 3 categories of activities of mobile phone penetration are account access, remittances, utility bills payment.
- 5) Covid-19 is likely to speed up the digitalization of G2P/G2B payments.

## Related Literature

**FinTech payments in PRC:** Klein (2020); Huang, Wang and Xu (2020).

**FinTech payments and the pandemic:** Bangura (2016); Agur, Peria and Rochon (2020); Auer, Cornelli and Frost (2020); Huang, Wang and Xu(2020); Prady (2020); Una, Pattanayak and Suc (2020).

**FinTech payments and the economy:** Aron and Muellbauer (2019); CCAF, ADBI and FinTechSpace (2019); Bank for International Settlements (2020); GSMA (2020).

# Agenda

- ❖ FinTech payment systems
- ❖ Country case study: People's Republic of China
- ❖ Cross-country analysis
- ❖ Policy recommendations

# People's Republic of China

Exploit province-level variation in FinTech payment system to study its role on:

- E-commerce
- FinTech development

**Data:** PKU Digital Financial Inclusion Index of China (PKU-DFIIC), National Bureau of Statistics (NBS).

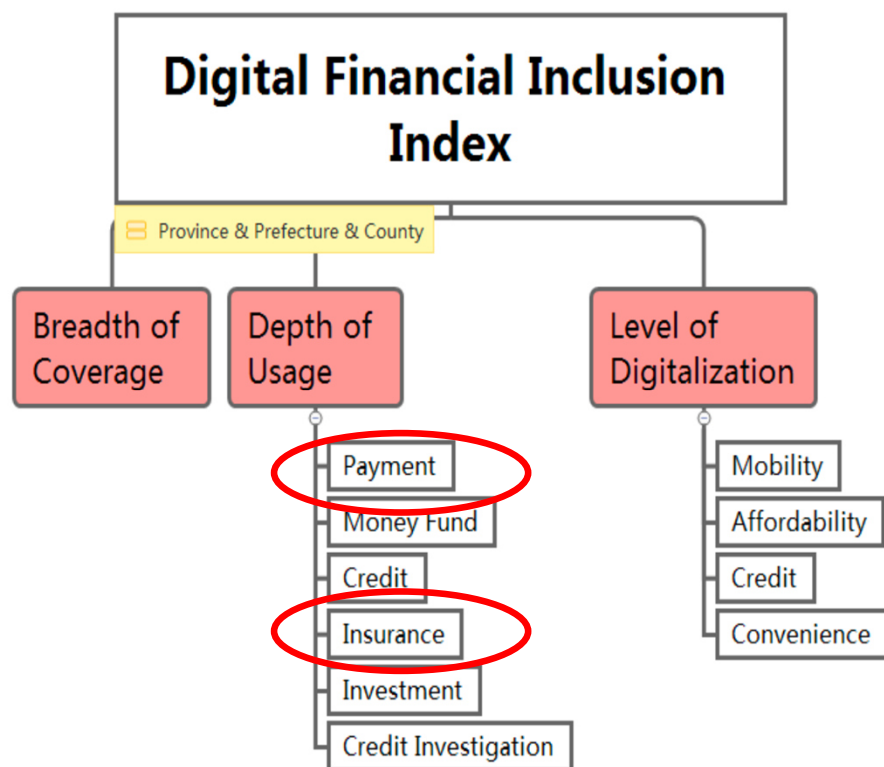
31 provinces, 2011-2018.



# AliPay

- AliPay is the leader of PRC's FinTech payments, capturing 55.4% of the market share in FinTech payments in 2020Q1 (iResearch, 2020), 1.2 billion users in 2019 (Klein, 2020).
- In 2004, Alibaba's e-commerce platform Taobao incentivized the introduction of AliPay. Alipay facilitates payments in e-commerce, thereby attracting more e-commerce customers. Approximately 85% of internet purchasers pay online (rather than in cash upon delivery) in 2017 in PRC.
- Ant Financial (provider of AliPay) introduced numerous other FinTech services:
  - Examples: Yu'e bao (saving, investment), Huabei/Ant Check (credit), Zhima Credit (credit scoring), Ant Fortune(wealth management).
- During Covid-19, AliPay is used for G2P in the distribution of consumption coupons to citizens.

# PKU-DFIIC



**Data:** Ant Financial (2011-2018)

**Main variable of interest:** Log(payment index)

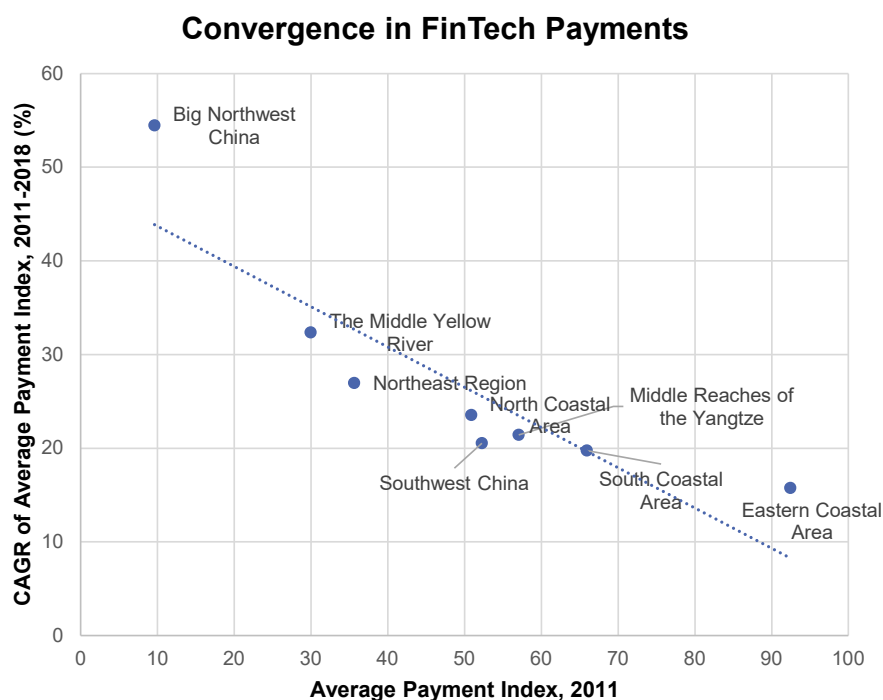
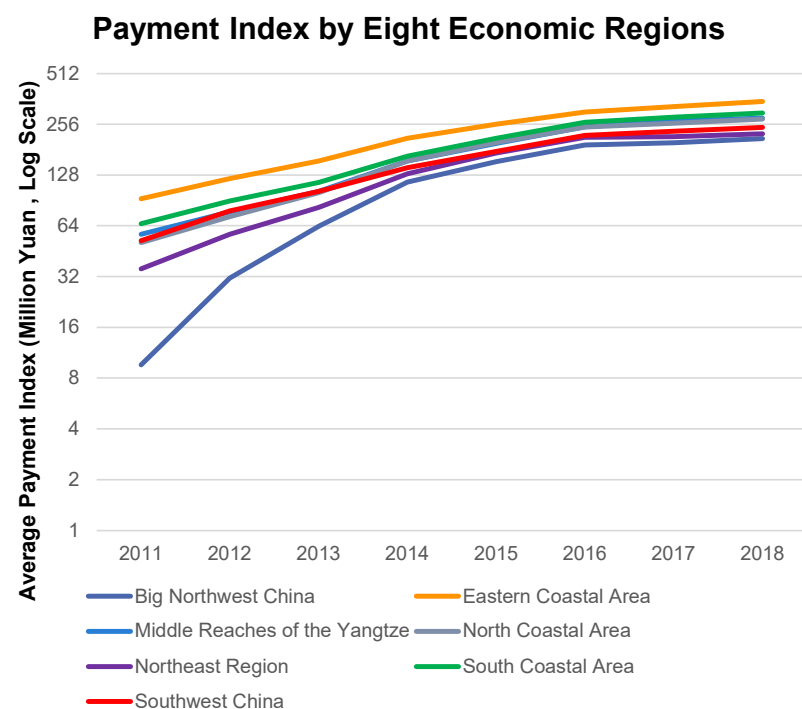
Payment	Number of payments per capita
	Amount of payments per capita
	Proportion of number of high frequency active users (50 times or more each year) to number of users with frequency of once or more each year

**Instrumental variable:** Log(insurance index)

Insurance	Number of insured users per 10,000 Alipay users
	Number of insurance policies per capita
	Average insurance amount per capita

Source: Institute of Digital Finance, Peking University (2019).

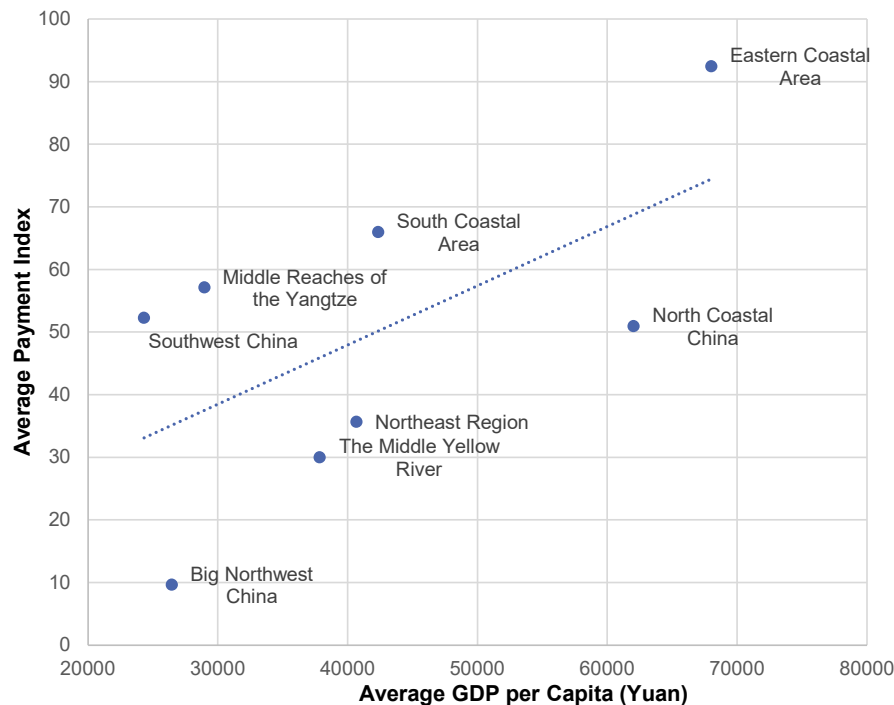
# Less penetrated regions are catching up in FinTech payments



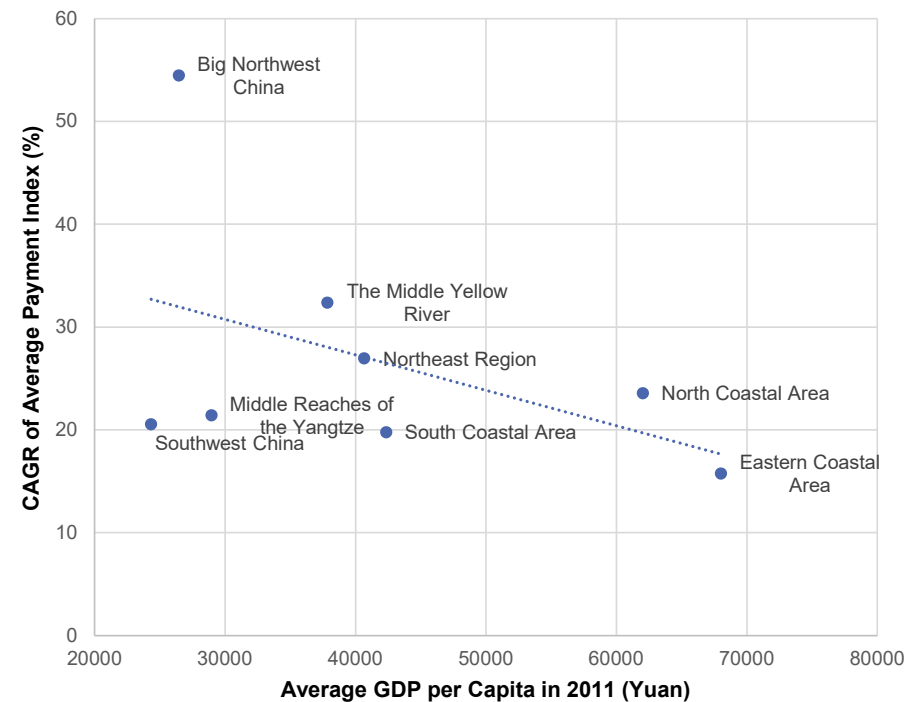
Sources: PKU-DFIIC (2019) and authors' calculations.

# FinTech payment (FinTech payment growth) positively (negatively) correlated with GDP per capita

FinTech Payment vs. GDP per Capita (2011)



FinTech Payment Growth vs. GDP per Capita (2011-2018)



Sources: PKU-DFIIC (2019), National Bureau of Statistics (2019) and authors' calculations.

# E-commerce - OLS

**Dependent variable:** Log(e-commerce sales (million Yuan) + e-commerce purchase (million Yuan))

Variables	(1)	(2)	(3)	(4)	(5)	(6)	(7)
Log of payment index	1.502*** (0.136)	0.641*** (0.131)	0.696*** (0.124)	0.761*** (0.126)	0.758*** (0.129)	1.548*** (0.268)	0.695*** (0.114)
Log of GDP per capita		1.704*** (0.144)	0.652** (0.266)	0.619** (0.261)	0.619** (0.262)	0.519** (0.251)	0.328 (0.227)
Share of rural population			-3.680*** (0.769)	-3.952*** (0.750)	-3.954*** (0.753)	-3.600*** (0.715)	-4.610*** (0.660)
Share of population aged 65+				-3.517** (1.772)	-3.627* (2.050)	-3.165 (2.006)	-1.760 (2.286)
Log of broadband subscribers					0.00485 (0.0475)	-0.0400 (0.0493)	-0.0189 (0.0521)
Constant	1.028 (0.689)	-12.97*** (1.307)	-0.277 (2.863)	0.219 (2.804)	0.220 (2.815)	-2.715 (2.781)	3.947* (2.385)
Time fixed effects	No	No	No	No	No	Yes	No
Region fixed effects	No	No	No	No	No	No	Yes
Observations	186	186	186	186	186	186	186
R-squared	0.367	0.715	0.760	0.765	0.765	0.781	0.837

Robust standard errors in parentheses

\*\*\* p<0.01, \*\* p<0.05, \* p<0.1

## E-commerce – IV

**Dependent variable:** Log(e-commerce sales (million Yuan) + e-commerce purchase (million Yuan))

**Instrument:** Log(insurance index)

Variables	(1) First stage	(2) 2SLS	(3) First stage	(4) 2SLS	(5) First stage	(6) 2SLS
Log of insurance index	0.841*** (0.119)		1.073*** (0.0730)		0.758*** (0.122)	
Log of payment index		0.936*** (0.226)		1.738*** (0.356)		0.821*** (0.229)
Log of GDP per capita	0.340*** (0.120)	0.513* (0.278)	0.0522 (0.0399)	0.479* (0.249)	0.395*** (0.133)	0.248 (0.243)
Share of rural population	0.653* (0.371)	-4.104*** (0.762)	0.00871 (0.124)	-3.558*** (0.696)	0.345 (0.392)	-4.664*** (0.637)
Share of population aged 65+	1.808 (1.287)	-4.198* (2.160)	-0.397 (0.421)	-3.185 (1.958)	3.655** (1.633)	-2.375 (2.389)
Log of broadband subscribers	0.0822*** (0.0268)	-0.0122 (0.0486)	0.0584*** (0.00871)	-0.0524 (0.0504)	0.105*** (0.0317)	-0.0340 (0.0554)
Constant	-4.719*** (1.410)	0.677 (2.815)	-2.906*** (0.571)	-3.501 (2.792)	-4.807*** (1.523)	4.313* (2.301)
Time fixed effects	No	No	Yes	Yes	No	No
Region fixed effects	No	No	No	No	Yes	Yes
Observations	186	186	186	186	186	186
R-squared	0.511	0.761	0.950	0.780	0.550	0.835

Standard errors in parentheses

\*\*\* p<0.01, \*\* p<0.05, \* p<0.1

# FinTech Development – Pooled OLS


Dependent variables: Log(FinTech product type index)

Variables	(1) Insurance	(2) Money Funds	(3) Credit	(4) Investment	(5) Credit Investigation
Log of payment index	1.178*** (0.112)	2.031*** (0.147)	0.583*** (0.0391)	2.899*** (0.183)	5.351*** (0.429)
Log of primary insurance payment	0.411*** (0.124)				
Log of GDP per capita	0.301 (0.187)	-0.313* (0.183)	0.0578 (0.119)	-0.358* (0.191)	-1.193*** (0.273)
Share of rural population	1.697** (0.706)	-0.305 (0.454)	-0.397 (0.359)	-0.133 (0.515)	-0.669 (0.801)
Share of population aged 65+	-0.690 (1.721)	-2.305* (1.358)	-0.715 (0.772)	1.525 (1.833)	2.834 (2.447)
Log of broadband subscribers	-0.530*** (0.109)	-0.0141 (0.0366)	0.151*** (0.0281)	-0.0985** (0.0416)	-0.185** (0.0727)
Constant	-2.656 (2.088)	-1.817 (1.938)	0.463 (1.304)	-6.117*** (2.017)	-9.808*** (3.121)
Time fixed effects	No	No	No	No	No
Region fixed effects	No	No	No	No	No
Province fixed effects	No	No	No	No	No
Observations	246	185	246	155	123
R-squared	0.659	0.788	0.800	0.740	0.650

Robust standard errors in parentheses

\*\*\*p<0.01, \*\*p<0.05, \*p<0.1

## Takeaways - PRC

- **Regional inequality:** FinTech payment penetration is also higher for regions with higher GDP per capita.
- Less penetrated regions are **catching-up**.
- FinTech payment is an **enabler**:
  - E-commerce
  - FinTech and financial development
  - Financial inclusion
  - Digital G2P/G2B during crisis time  Inclusion & Resilience



# Agenda

- ❖ FinTech payment systems
- ❖ Country case studies: People's Republic of China
- ❖ Cross-country analysis
- ❖ Policy recommendations

# Cross-country Analysis

Use cross-country data in digital payment system to study its relationship with:

- E-commerce
- Domestic remittances transfers
- Informal economy

**Data:** Global Findex Database (2014, 2017), Euromonitor Passport (2019), Medina and Schneider (2019).

**Main variable of interest:** share of population aged 15+ who has made or received a digital payment in the past year (Global Findex Database).

# E-commerce

**Dependent variable:** log(value of e-commerce (million USD))

Variables	(1)	(2)	(3)	(4)
Digital	0.0394*** (0.0132)	0.0402*** (0.0143)	0.0540*** (0.0154)	0.0573*** (0.0190)
Log of GDP per capita	0.599 (0.401)	0.575 (0.421)	0.698 (0.427)	0.622 (0.526)
Share of rural population	-0.00176 (0.0167)	-0.00205 (0.0167)	0.0291 (0.0191)	0.0290 (0.0226)
Share of population aged 65+	2.189 (7.318)	2.086 (7.373)	4.725 (10.30)	4.651 (7.140)
Log of broadband per 100 people	0.615* (0.323)	0.622* (0.327)	0.496 (0.353)	0.503* (0.303)
Constant	-20.58*** (3.411)	-20.40*** (3.505)	-23.31*** (3.892)	-22.80*** (4.613)
Time fixed effects	No	Yes	No	Yes
Region fixed effects	No	No	Yes	Yes
Observations	153	153	153	153
R-squared	0.516	0.516	0.547	0.548

Robust standard errors in parentheses

\*\*\* p<0.01, \*\*p<0.05, \*p<0.1

# Summary – Remittances and Informal Economy

## Domestic remittances transfer

- Decreasing (increasing) share of domestic remittances transfer conducted in cash/in person (through financial accounts/mobile phone).
- The share of population engaged in domestic remittances transfer is negatively (positively) associated with cash/in person (accounts) transfer.
- Digging deeper into accounts transfers, the positive association is mostly driven by transfers through mobile phone rather than financial accounts.

## Informal economy

- Digital payments negatively associated with the share of the informal economy, both worldwide & in Asia.
- Controlling for income group, suggestive evidence of digital payments reducing the size of the informal economy.

## Takeaways – Cross-country

Suggestive evidence of digital payments:

- Increase e-commerce
- Positively associated with the share of population engaged in domestic remittances transfer
- Decrease the share of the informal economy

# Agenda

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# Taking Stock

- Financial inclusion
- G2P/G2B in Covid-19
- E-commerce
- FinTech and financial development
- Domestic remittances transfers
- Informal economy



Inclusion

Efficiency/convenience

Transparency

Security

Network effect

# “Double-Edged Sword”

- Efficiency/convenience:
  - The “payment divide”
  - Digitalize payments  $\neq$  Abolish cash
- Transparency:
  - Electronic record-keeping (+)
  - Expand access of credit services to the unbanked (+), better target the most vulnerable individuals/SMEs in crisis times (+)
  - Big data vs. privacy
- Security:
  - Electronic record-keeping (+)
  - Covid-19: virus transmission risk (+)
  - Cyber-attacks, network disruption
  - New forms of illegal activities (e.g.: identity theft, cross-border crimes, cyber-attacks)
- Network effect:
  - Platform nature: big data, broad user base and multi-purpose technology (+)
  - Excessive market power



# Policy Recommendations

## What POLICY MAKERS can do

- Regulation
  - Data privacy
  - Anti-trust
  - Cybersecurity
  - Identity theft
- Interoperability
- Financial/ICT literacy, infrastructure
- Regional cooperation in cross-border crimes and payment systems integration
- Government-related payments & Central Bank Digital Currencies (CBDC)
- Provision of cash & CICO

## What PAYMENT PROVIDERS can do

- Cyber-security
  - 5G
  - Blockchains
  - Digital ID/biometric ID/KYC
- Compliance
- Knowledge sharing and standardization

# G20 Initiative on Enhancing Cross-Border Payments

- The G20 at its February 2020 Finance Ministers and Central Bank Governors meeting asked the FSB to coordinate a **three-stage process** to develop a roadmap to enhance **cross-border payments**:

## Stage 1 - Assessment (Stage 1):

FSB coordinating with relevant international organizations and standard-setting bodies to assess **existing arrangements and challenges**. Technical report in April 2020: <https://www.fsb.org/wp-content/uploads/P090420-2.pdf>.

## Stage 2 - Building Blocks:

The Committee on Payments and Market Infrastructures (CPMI) leading the work on creating **building blocks/focus areas** of a response to improve the current global cross-border payment arrangements. Provide an update to the G20 in July 2020: <https://www.bis.org/cpmi/publ/d193.pdf>.

## Stage 3 - Roadmap:

FSB coordinating with CPMI and other relevant international organizations and standard-setting bodies, in the development of a roadmap to pave the way forward. In particular, the FSB will report to the G20 on **practical steps and indicative timeframes** needed to do so.

- The three-stage process will be submitted as a **combined report to the G20 in October 2020**.

**Thank you!**

# Appendix

# FinTech Payment Systems: Service Providers



Mobile



(POSSIBLY) UNBANKED

Technology



**BANKED**



Finance



Online Platforms



Banks



Apps



微信支付  
WeChat Pay

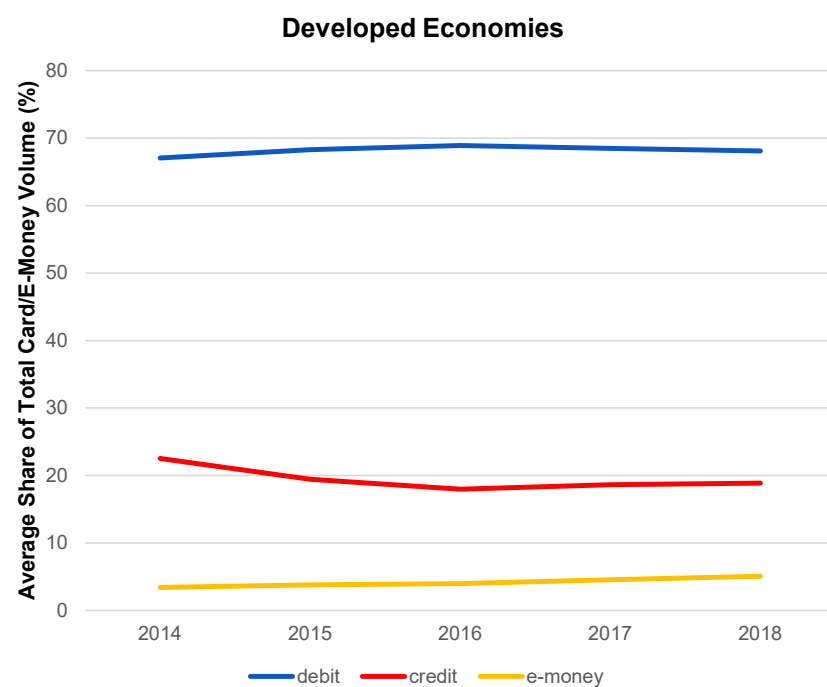
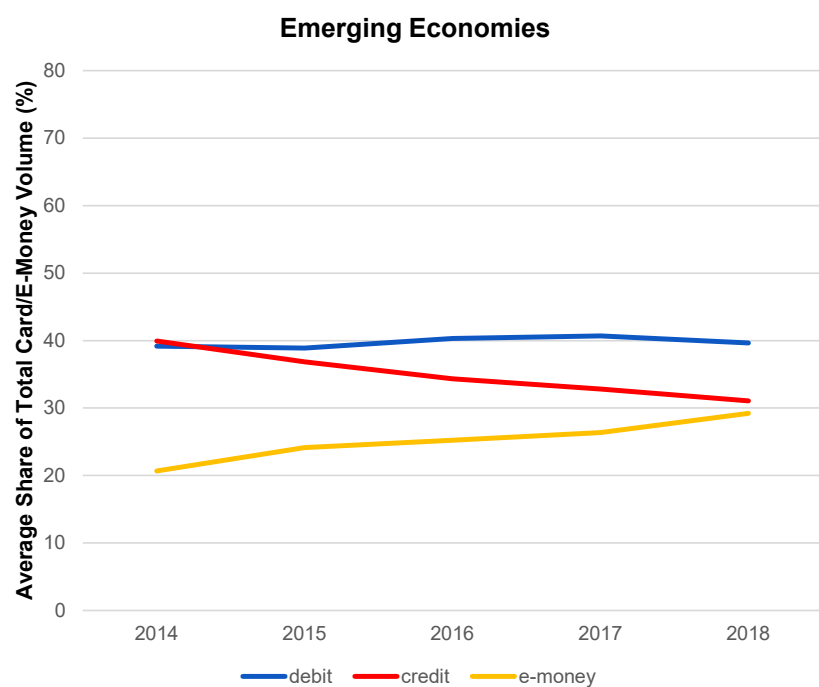


Card Networks

Source: Author's illustration.

# Increased relative importance of e-money in emerging economies

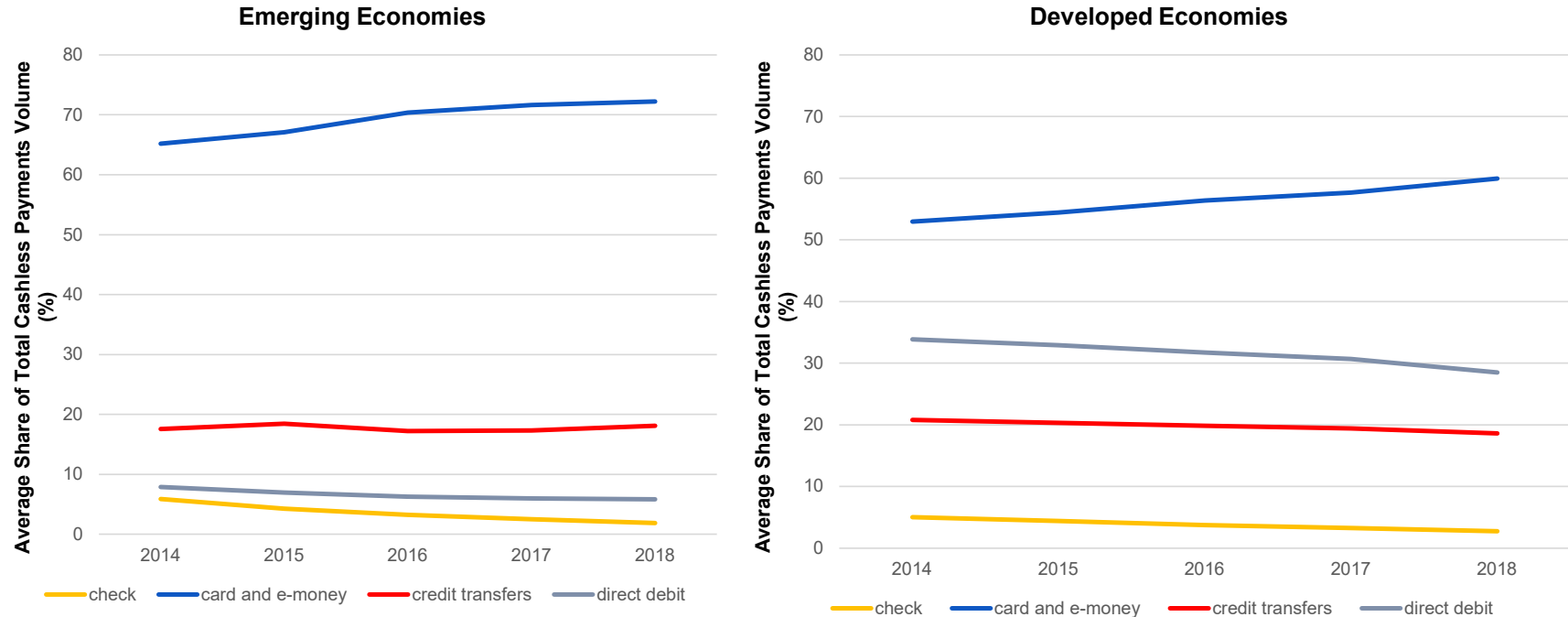
Relative Importance by Card/E-Money Instrument, Volume



Sources: BIS (2018) and author's calculations.

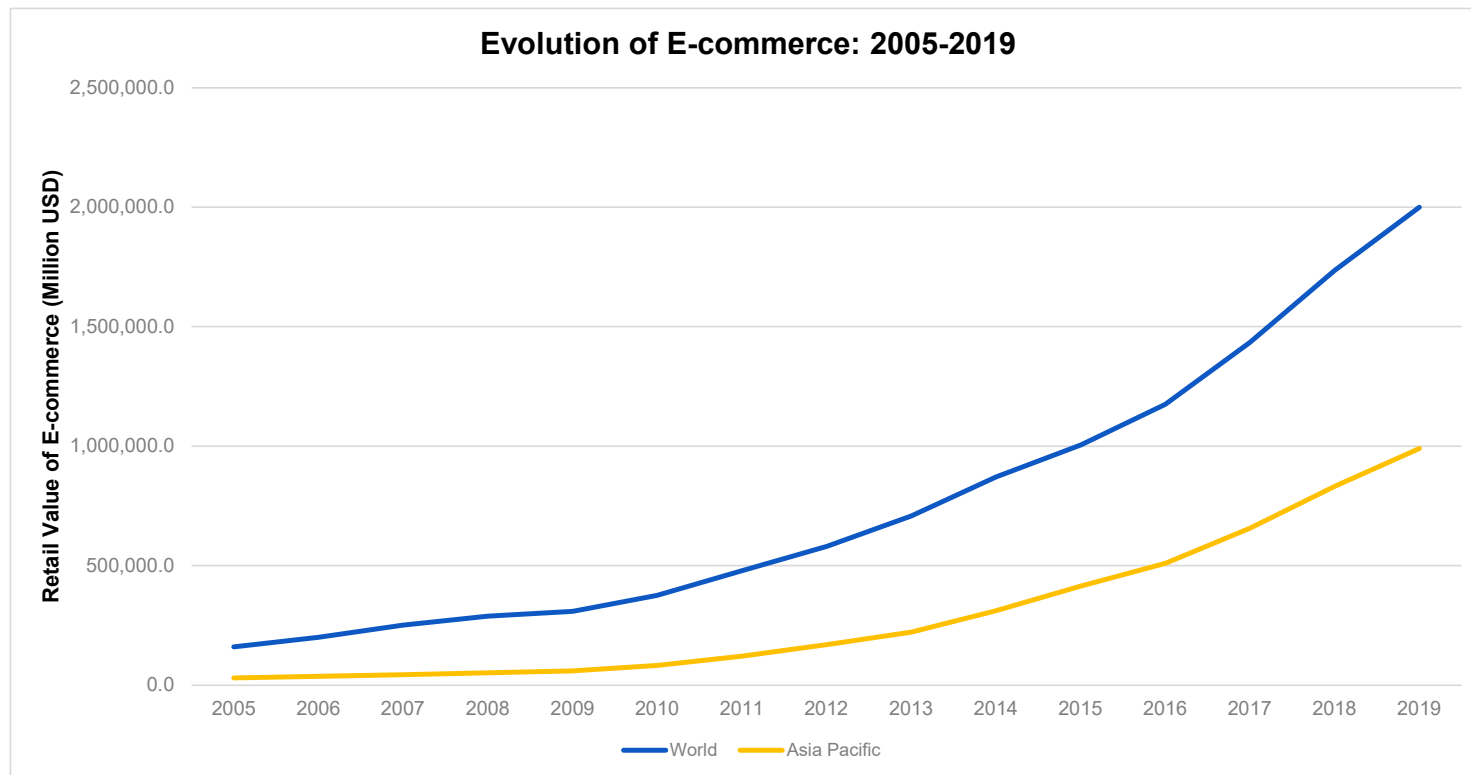
# Large and rising relative importance of card and e-money payments

Relative Importance by Cashless Payment Instrument, Volume



Sources: BIS (2018) and author's calculations.

# E-commerce is growing exponentially

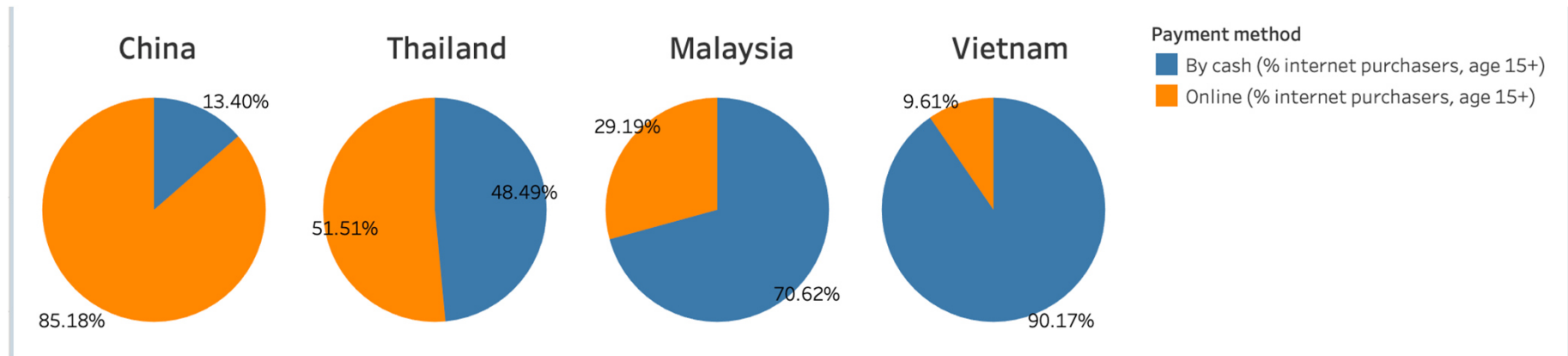


Source: Euromonitor (2019).



# E-commerce payment methods vary in Asia

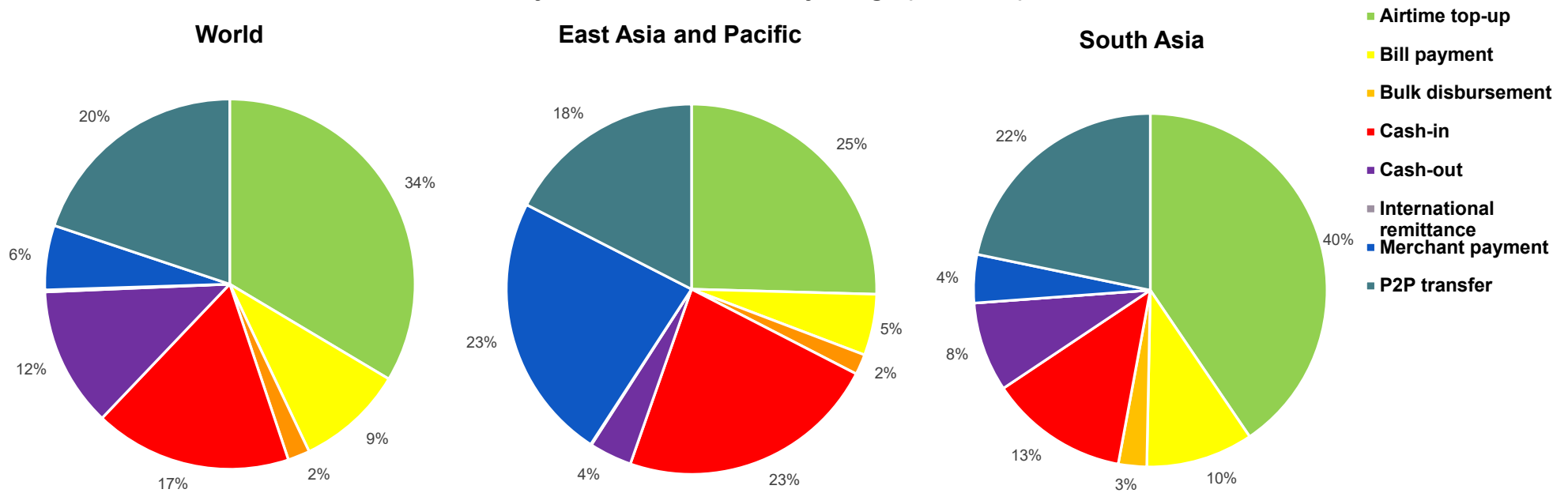
E-commerce Payment Method in Asia (2017)



Source: Global Findex Database (2017).

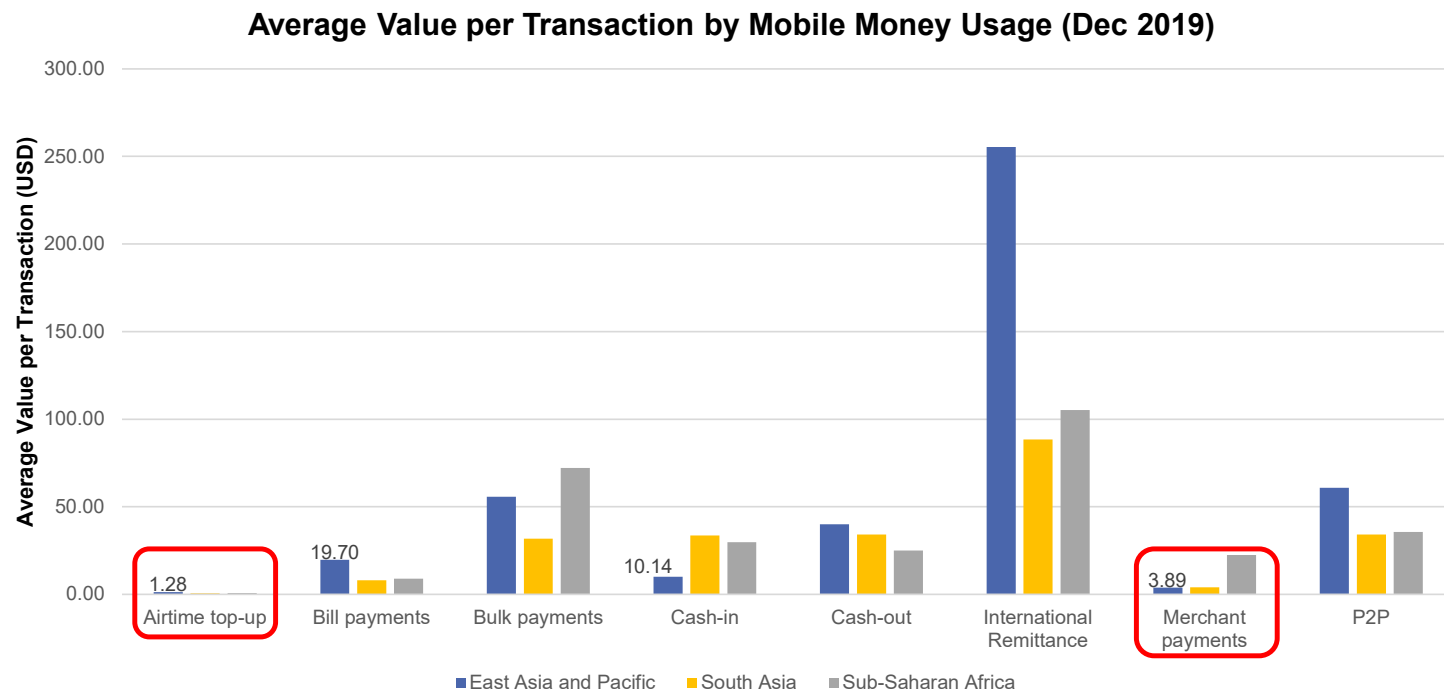
# Mobile money transaction volume highest for airtime top-up, followed by P2P and Cash-in/Cash-out. Mobile money also used frequently for merchant payment in East Asia

Mobile Money Transaction Volume by Usage (Dec 2019)



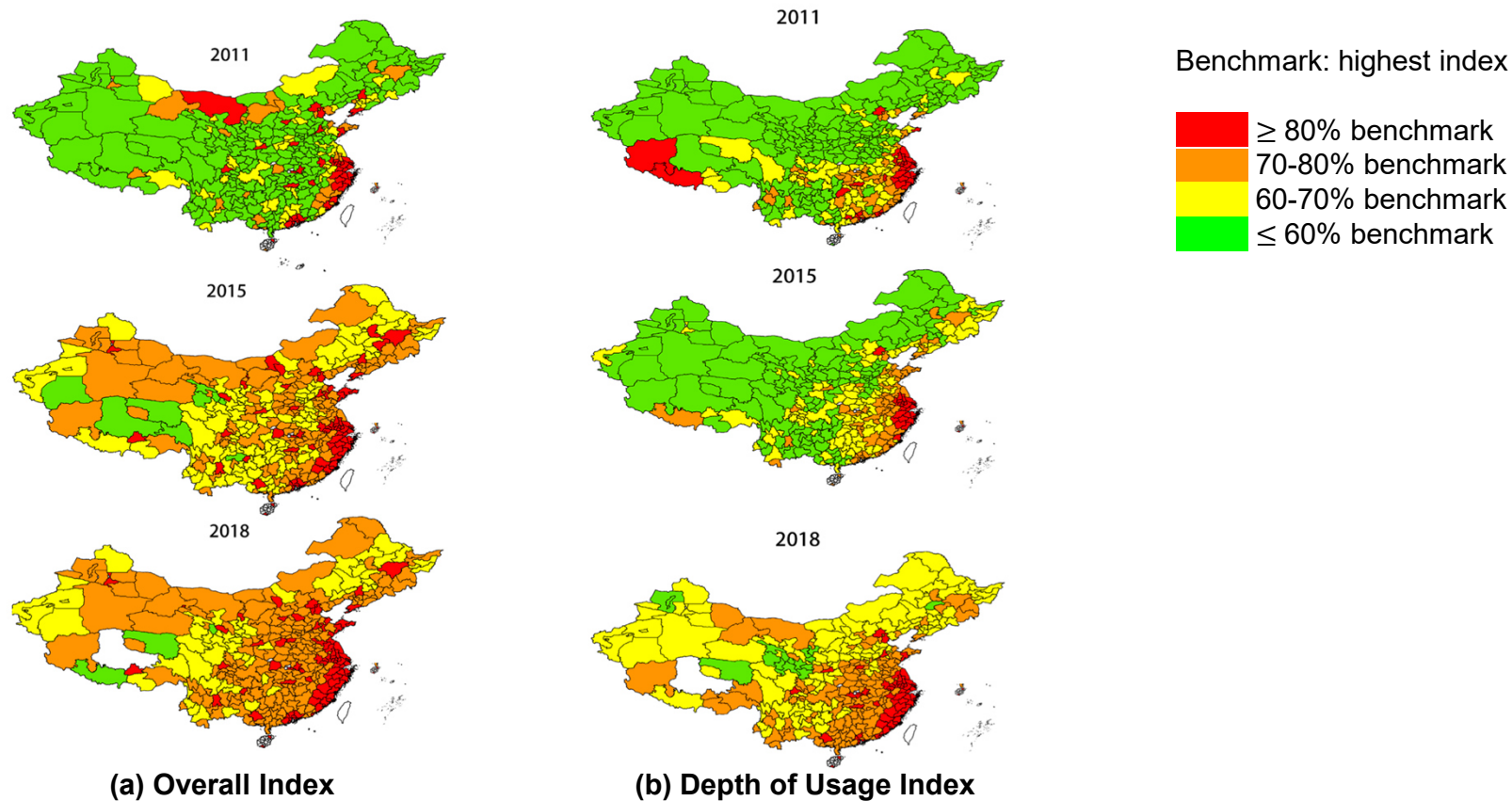
Source: GSMA (2020).

# Average value per transaction very small for airtime top-up and merchant payments in Asia



Source: GSMA (2020).

# PKU-DFIIC Relative Ranking



Source: Institute of Digital Finance, Peking University (2019).

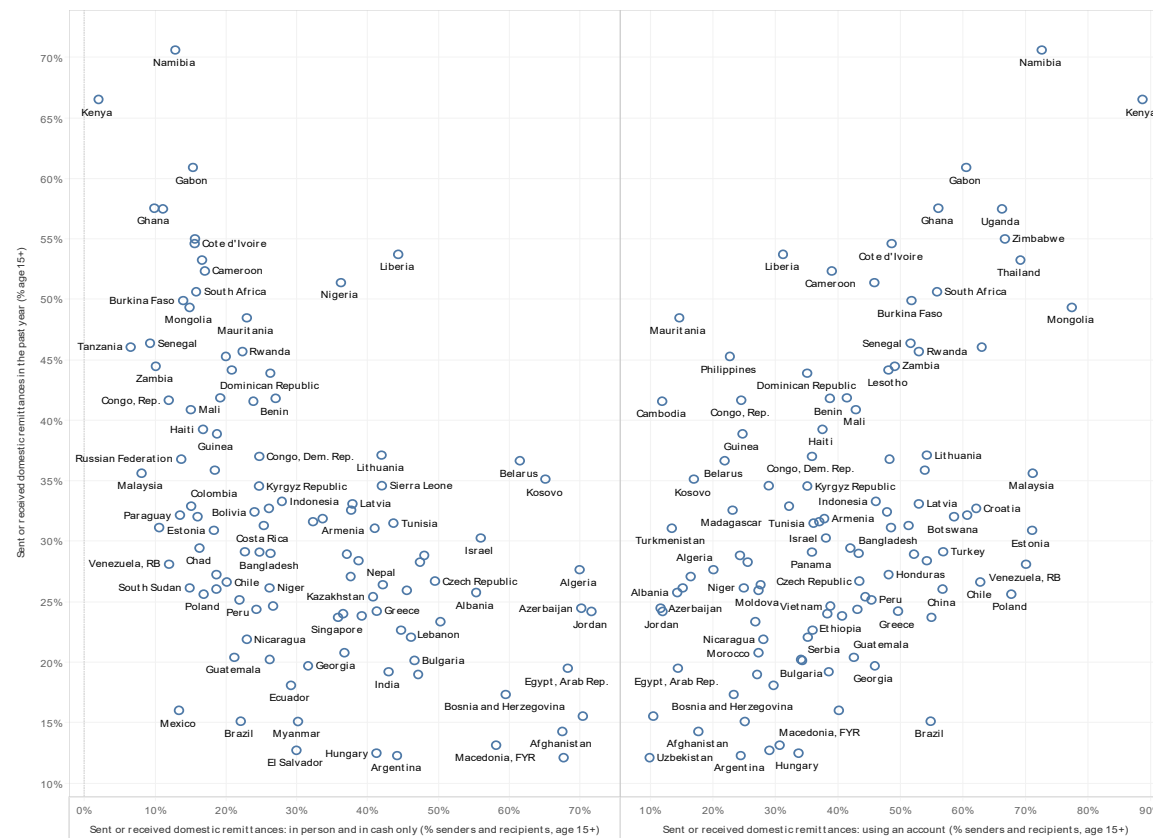
## Lower (higher) share domestic remittances transfers conducted in cash/in person (through financial accounts/mobile phone)



Sources: Global Findex Database (2014, 2017) and author's calculations.

**The share of population engaged in domestic remittances transfer and cash/in person (accounts) transfer are negatively (positively) associated**

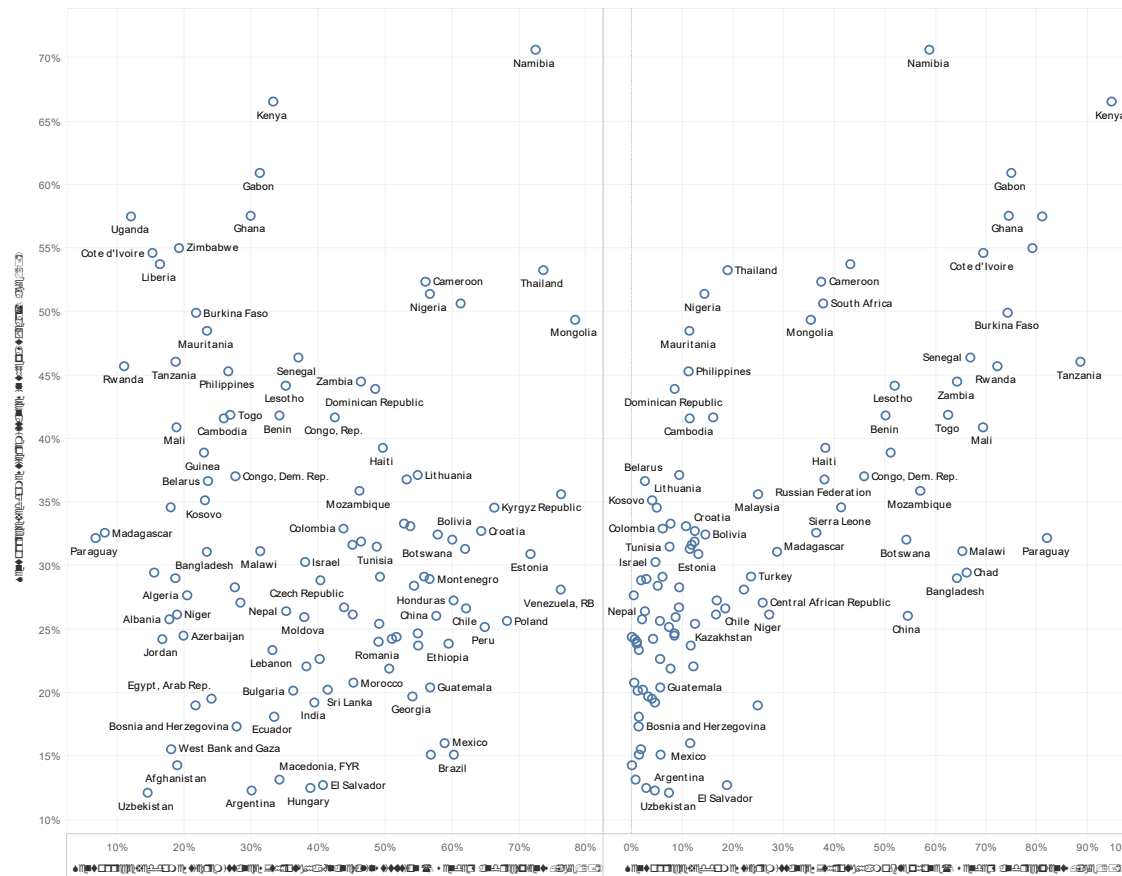
### Cash vs. Account: Send or Receive Domestic Remittances



Sources: Global Findex Database (2017) and author's calculations.

# The positive association with account transfer mostly driven by mobile phone rather than financial accounts.

Financial Account vs. Mobile: Send or Receive Domestic Remittances

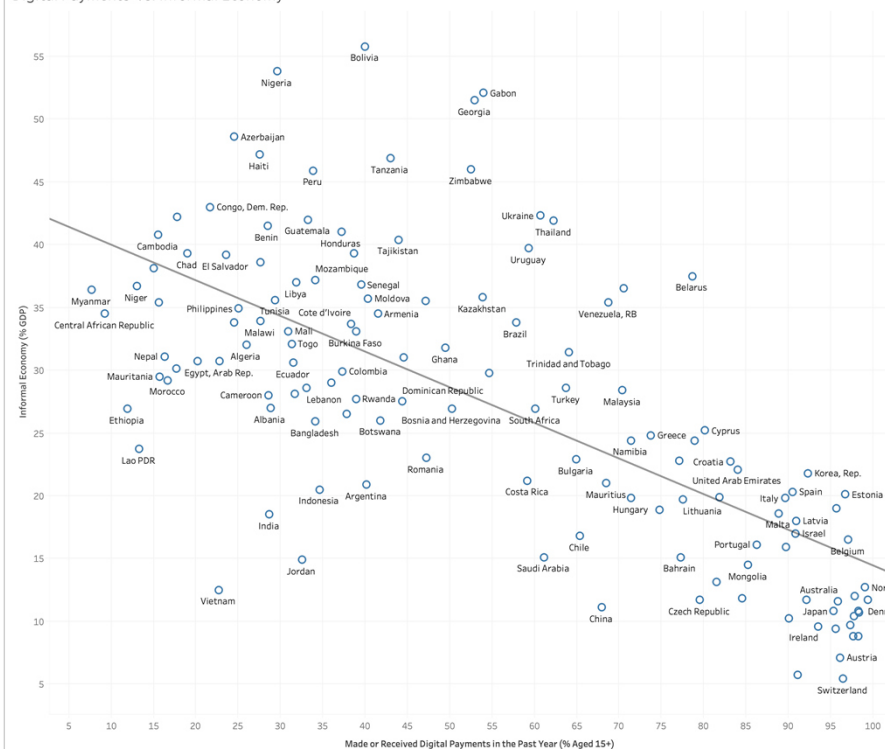


Sources: Global Findex Database (2017) and author's calculations.

# Digital payments negatively associated with the share of the informal economy

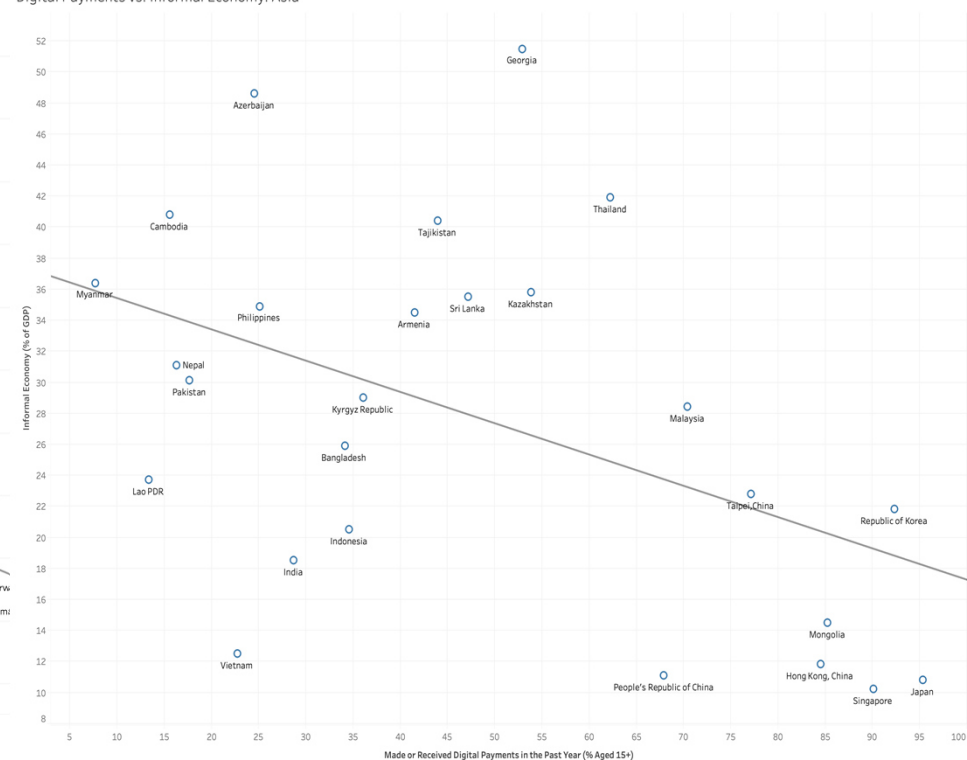
World

Digital Payments vs. Informal Economy



Asia

Digital Payments vs. Informal Economy: Asia



Sources: Global Index Database (2017) and Medina and Schneider (2019).

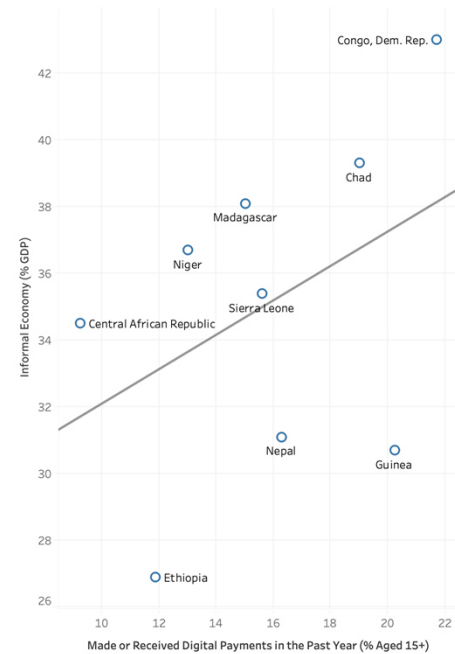


# Suggestive evidence of digital payments reducing the size of the informal economy

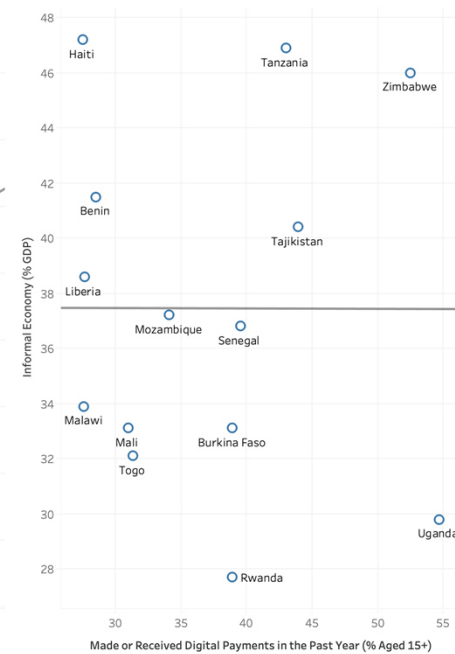
## Low income

Digital Payments vs. Informal Economy: Low Income

Digital payments below average



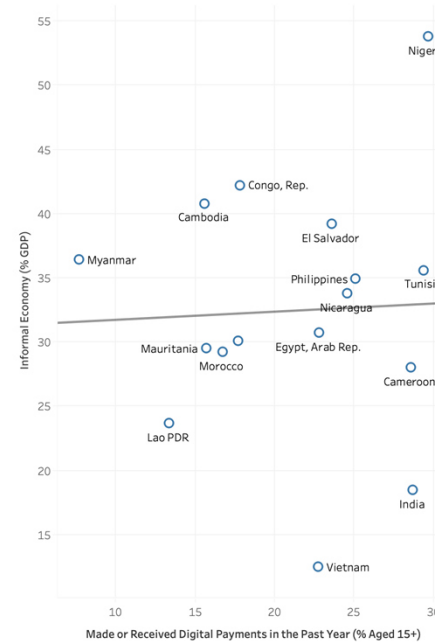
Digital payments above average



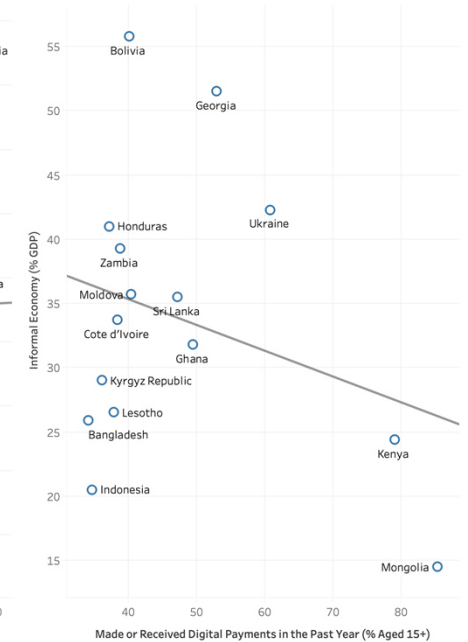
## Lower middle income

Digital Payments vs. Informal Economy: Lower Middle Income

Digital payments below average



Digital payments above average



Sources: Global Findex Database (2017) and Medina and Schneider (2019).